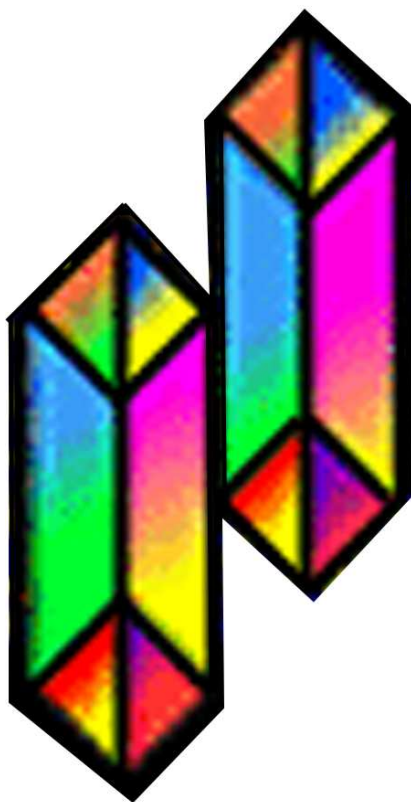


Tholian Vessels

In Active Service: 2260-2300



CREDITS & SOURCES

Diamond class by Mike Minor, 1968

Prism class by Randy Landers, 2007

Crystal class by Randy Landers, 1994

Ring class by Randy Landers, 1998

Tholian Interior based on a design by Starstation Aurora, 1981

Star Citadel class by FASA, 1985.

Shard class by Randy Landers, 2008.

Tholian logo by unknown artist

NOTES

The Tholians are an intelligent hive-mentality civilization of living silicon-based crystals. They have no civilians, only soldiers, drones, workers and royalty. They are multi-colored, although most which serve aboard their starships are reddish-gold in color. Tholians live in a superheated environment. They have different body forms, obviously suited for different functions. Some simply are huge tetrahedrons that don't generally move; they are usually stationed at various instrument panels, and it is assumed that they are the equivalent officers, although they would be classified as workers. Others are hexahedrons which move the sessile body forms from position to position by pushing them, but how they themselves move is anyone's guess. Tholian soldiers appear to be either bipedal, tripedal or quadripedal with two or three manipulative arms; the soldier class can reportedly generate a laser beam from part of its body.

The commander of a Tholian ship is usually a huge dodecahedron; Their physiology depends on their functions in their society; the more important the function, the greater the number of faces to their crystalline form; the higher the rank of the individual, the lengthier their names.

The Vulcans are the Federation member race with the most contact with the Tholians. They have reported that Tholians are renowned for their sense of punctuality, territoriality and temper (which is extremely short). Tholians interrogate their prisoners in person; the prisoners are literally cooked by their body heat in a matter of minutes. Their race is impervious to effects of interspatial sinks. They've never had so much as a roentgen of released radioactivity to register on any Federation sensors, given scientists the opinion that they are radiovores (living off of radiation).

The ambient air temperature of a Tholian vessel is 275° C; the inside of a Tholian dreadnought is virtually a cathedral of hexagons and triangles, matching the Tholians themselves; dully lit with red and blue heat lamps, as though the temperature (extreme as it is by Human standards) is barely tolerable for the Tholians.

Tholian patrol cruisers are trifurcated wedge-shaped vessels equipped with fixed mount plasma torpedo projectors; thus they are incapable of firing to their flanks and have reduced targeting performance on anything outside of a fifteen degree firing arc. The police cruisers without warp drive, but are quite capable of generating an incredibly powerful tractor field known as a "Tholian Web"; Tholian vessels use disruptors and a much milder version of the plasma torpedo (as compared to the Romulan plasma torpedoes) as offensive weaponry.

In 2281, a Tholian vessel attacked the U.S.S. *Cooper*, a Federation science ship. In 2284, Tholian attacks on Xantharus IV led to the Battle of Xantharus IV and a peace treaty between the Federation, the Gorn Confederation and the Orions and the Barrier Alliance races. In 2294, the Tholians set up a colony on Alpha Tucanae IV, leading to a confrontation with Federation forces; Starfleet had to totally eradicate the colony to protect Federation member worlds from their swarming attacks.

In 2295, it was determined that Tholians thrive on Pertack's radiation; their eggs (meter-long crystalline orb-like structures) drift in space where they eventually experience atmospheric reentry on a planet and if the star system has Pertack's radiation present, the eggs will hatch and mature into Tholian queens who then go about producing an army of drones, workers, and more; without a steady dose of Pertack's radiation, they will collapse back into the egg from which they hatch.

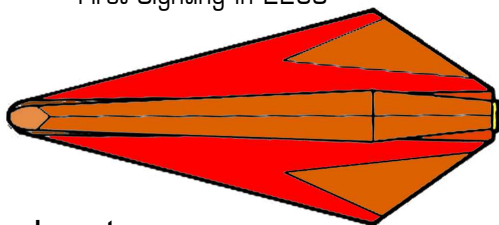
The home planet of the Tholians is known as Tholia, a planet in the Chi-1 Hydrae star system. The Tholian Assembly is the collective name for the Tholian government, which is governed by an empress. Tholians are considered a non-aligned star-faring civilization which has no interests in galactic affairs other than their own.

DESTROYERS, CRUISERS & DREADNOUGHTS

POLICE / PATROL CRUISER

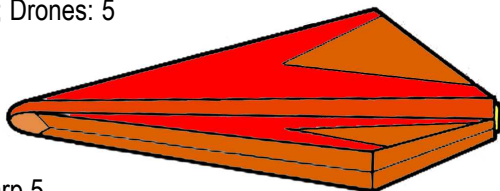
DIAMOND CLASS

First Sighting in 2268

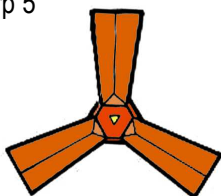


Ship's Complement:

Officer: 1; Drones: 5



Speed: Warp 5



Ship's Dimensions:

Length: 30.0m

Width: 13.4m

Height: 11.5m

Weaponry:

Plasma Torpedoes: 1 Tube; Disruptors: 1 bank
Web Tractor Field Generator

ATTACK CRUISER / DESTROYER

PRISM CLASS

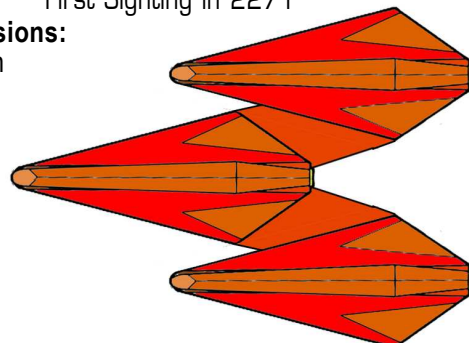
First Sighting in 2271

Ship's Dimensions:

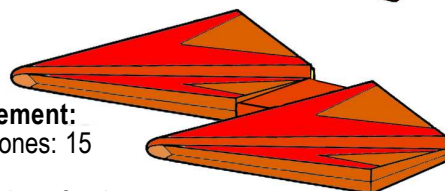
Length: 46.5m

Width: 33.8m

Height: 18.8m



Speed: Warp 7



Ship's Complement:

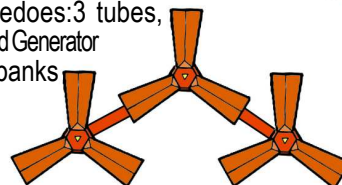
Officers: 3; Drones: 15

Weaponry:

Plasma Torpedoes: 3 tubes,

Web Tractor Field Generator

Disruptor: 3 banks



BATTLE CRUISER

CRYSTAL CLASS

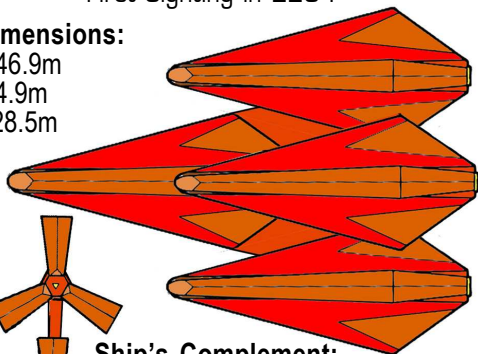
First Sighting in 2284

Ship's Dimensions:

Length: 46.9m

Width: 34.9m

Height: 28.5m



Ship's Complement:

Officers: 4; Drones: 26



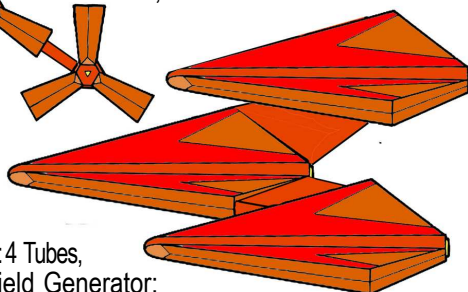
Speed: Warp 9

Weaponry:

Plasma Torpedoes: 4 Tubes,

Web Tractor Field Generator;

Disruptors: 4 banks



DREADNOUGHT

RING CLASS

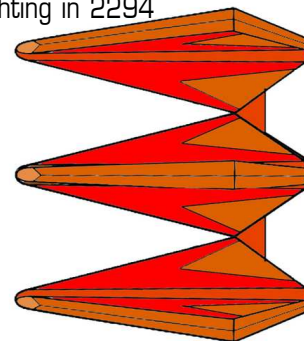
First Sighting in 2294

Ship's Dimensions:

Length: 30.0m

Width: 36.9m

Height: 36.9m



Ship's Complement:

Royalty: 1

Officers: 5; Drones: 30

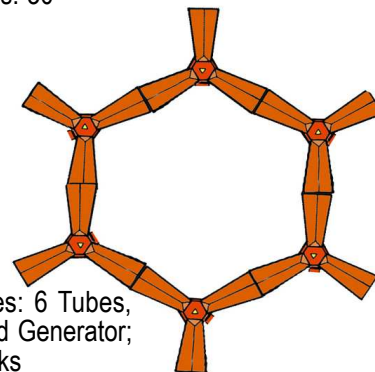
Speed: Warp 11

Weaponry:

Plasma Torpedoes: 6 Tubes,

Web Tractor Field Generator;

Disruptors: 6 banks



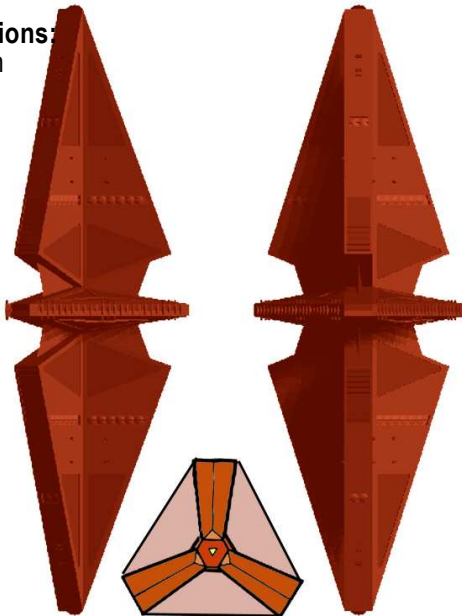
STARBASES & FREIGHTERS

STAR CITADEL IMPERIUM CLASS

First Sighting in 2279

Base's Dimensions:

Length: 240.0m
Width: 240.0m
Height: 810.0m



Complement:

Royalty: 12
Officers: 128
Drones: 1536

Weaponry:

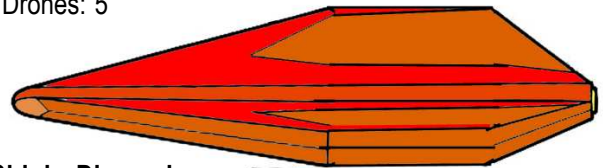
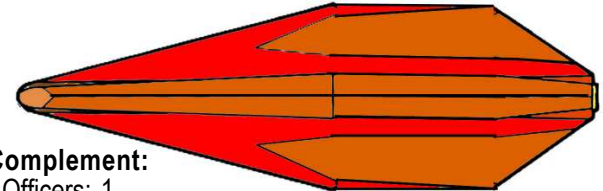
Plasma Torpedoes: 18 Tubes,
Web Tractor Field Generator;
Disruptors: 36 Banks

FREIGHTER SHARD CLASS

First Sighting in 2274

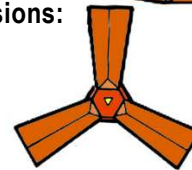
Complement:

Officers: 1
Drones: 5



Ship's Dimensions:

Length: 41.9m
Width: 13.4m
Height: 11.5m



Weaponry:

Plasma Torpedoes: 1 Tube,
Web Tractor Field Generator;
Disruptors: 1 banks

THOLIAN SHIP INTERIOR DIAGRAM

